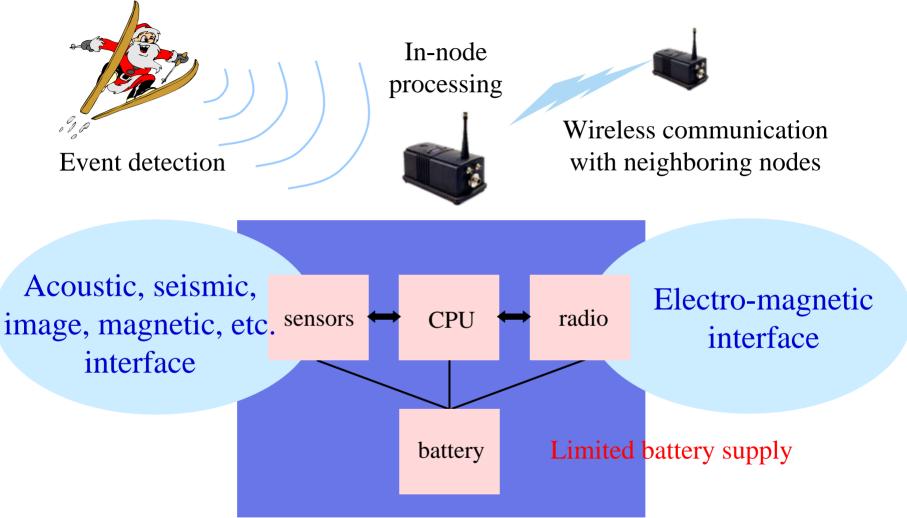
#### Part II: Sensor Node Platforms & Energy Issues

Mani Srivastava

### **Sensor Node H/W-S/W Platforms**



**Energy efficiency is the crucial h/w and s/w design criterion** 

## **Overview of this Section**

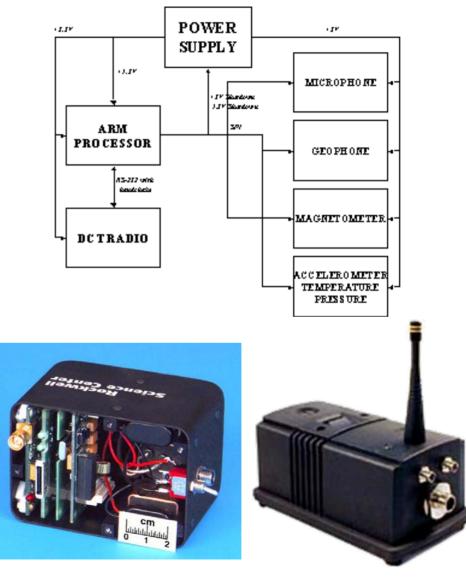
- Survey of sensor node platforms
- Sources of energy consumption
- Energy management techniques

## Variety of Real-life Sensor Node Platforms

- RSC WINS & Hidra
- Sensoria WINS
- UCLA's iBadge
- UCLA's Medusa MK-II
- Berkeley's Motes
- Berkeley Piconodes
- MIT's µAMPs
- And many more...
- Different points in (cost, power, functionality, form factor) space

# **Rockwell WINS & Hidra Nodes**

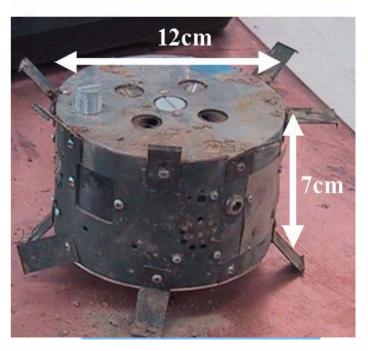
- Consists of 2"x2" boards in a 3.5"x3.5"x3" enclosure
  - StrongARM 1100 processor @ 133 MHz
    - 4MB Flash, 1MB SRAM
  - Various sensors
    - Seismic (geophone)
    - Acoustic
    - magnetometer,
    - accelerometer, temperature, pressure
  - RF communications
    - Connexant's RDSSS9M Radio @ 100 kbps, 1-100 mW, 40 channels
  - eCos RTOS
- Commercial version: Hidra
  - $\mu C/OS-II$
  - TDMA MAC with multihop routing
- http://wins.rsc.rockwell.com/



## Sensoria WINS NG 2.0, sGate, and WINS Tactical Sensor

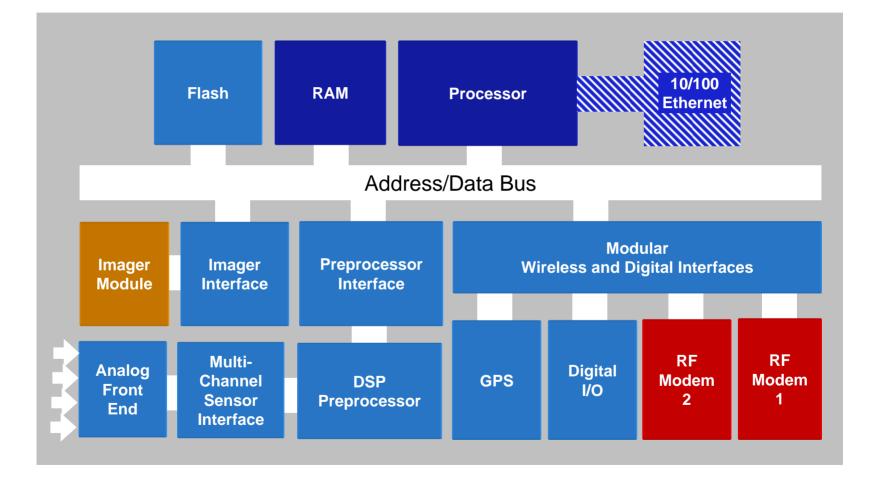
- WINS NG 2.0
  - Development platform used in DARPA SensIT
  - SH-4 processor @ 167 MHz
  - DSP with 4-channel 16-bit ADC
  - GPS
  - imaging
  - dual 2.4 GHz FH radios
  - Linux 2.4 + Sensoria APIs
  - Commercial version: sGate
- WINS Tactical Sensor Node
  - geo-location by acoustic ranging and angle
  - time synchronization to 5  $\mu$ s
  - cooperative distributed event processing





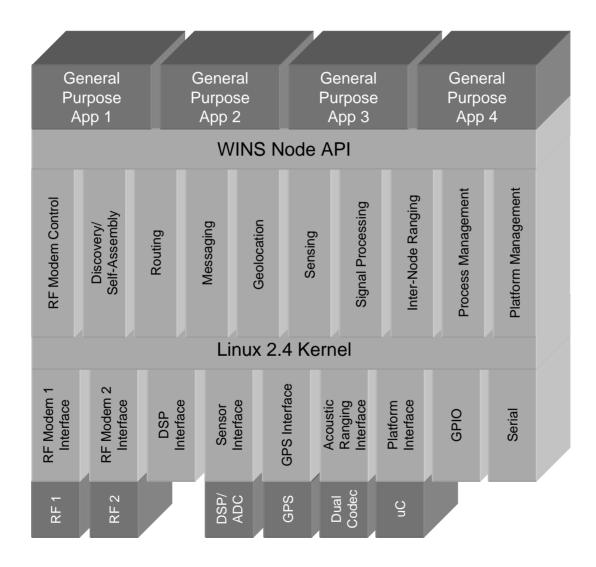
#### Ref: based on material from Sensoria slides

### **Sensoria Node Hardware Architecture**



#### Ref: based on material from Sensoria slides

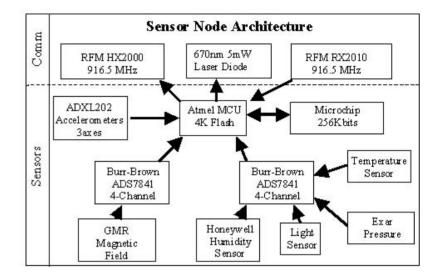
## **Sensoria Node Software Architecture**

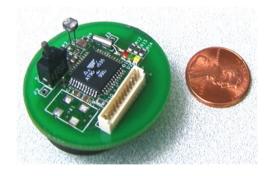


#### Ref: based on material from Sensoria slides

## **Berkeley Motes**

- Devices that incorporate communications, processing, sensors, and batteries into a small package
- Atmel microcontroller with sensors and a communication unit
  - RF transceiver, laser module, or a corner cube reflector
  - temperature, light, humidity, pressure, 3 axis magnetometers, 3 axis accelerometers
- TinyOS





light, temperature, 10 kbps @ 20m

## **The Mote Family**

Mote Type	WeC	rene2	rene2	dot	mica	
Date	9/99	10/00	6/01	8/01	2/02	
Microcontroller						
Type	AT90LS8535		ATN	lega163	ATMega103	
Prog. mem. (KB)	8		16		128	
RAM (KB)	0.5		1		4	
Nonvolatile storage						
Chip		AT45DB041B				
Connection type		SPI				
Size (KB)		512				
Default Power source	ce					
Type	Li	Al	k	Li	Alk	
Size	CR2450	2xA	AА	CR2032	2xAA	
Capacity (mAh)	575	28	2850 22		2850	
Communication						
Radio	RFM TR1000					
Rate (Kbps)	10	10	10	10	10/40	
Modulation type	OOK				OOK/ASK	

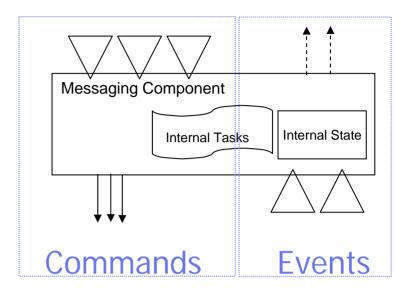
#### Ref: from Levis & Culler, ASPLOS 2002

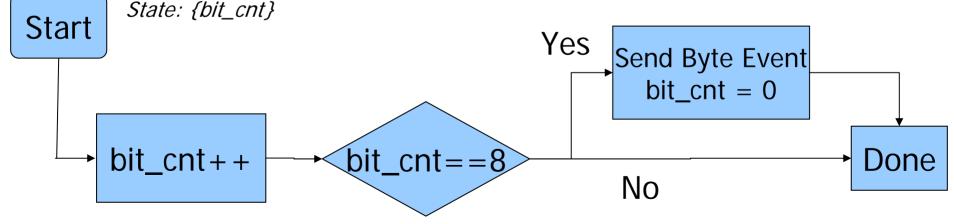
# TinyOS

- System composed of concurrent FSM modules
  - Single execution context
- Component model
  - Frame (storage)
  - Commands & event handlers
  - Tasks (computation)
  - Command & Event interface
  - Easy migration across h/w -s/w boundary
- Two level scheduling structure
  - Preemptive scheduling of event handlers
  - Non-preemptive FIFO scheduling of tasks
- Compile time memory allocation

Bit Arrival Event Handler

- NestC
- http://webs.cs.berkeley.edu

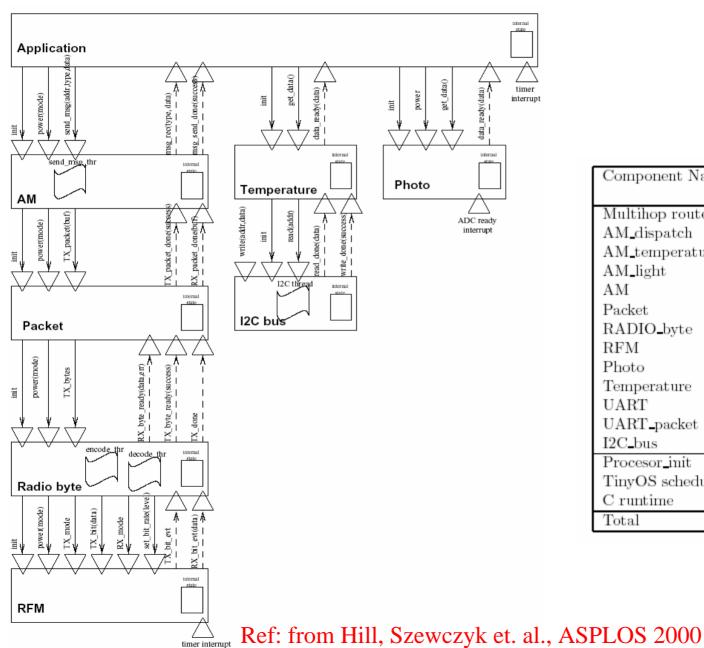




Ref: from Hill, Szewczyk et. al., ASPLOS 2000

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## **Complete TinyOS Application**



Component Name	Code Size	Data Size
	(bytes)	(bytes)
Multihop router	88	0
AM_dispatch	40	0
AM_temperature	78	32
AM_light	146	8
AM	356	40
Packet	334	40
RADIO_byte	810	8
RFM	310	1
Photo	84	1
Temperature	64	1
UART	196	1
$UART_packet$	314	40
I2C_bus	198	8
Procesor_init	172	30
TinyOS scheduler	178	16
C runtime	82	0
Total	3450	226

II-12

# UCLA iBadge

4. Humidity sensor

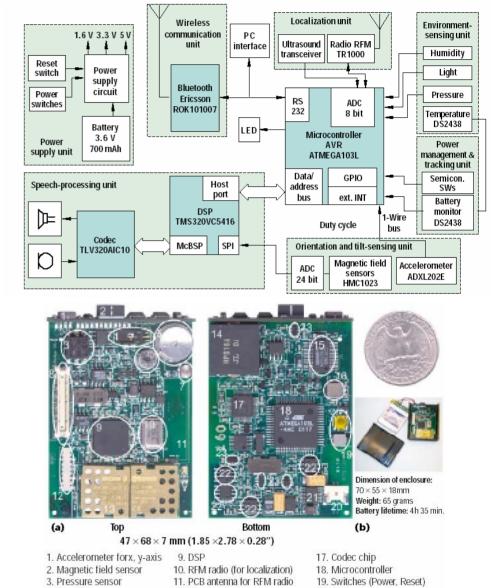
6. Microphone

Light sensor

5. Ultrasound tranceiver

8. Connector (SW download)

- Wearable Sensor Badge
  - acoustic in/out + DSP
  - temperature, pressure, humidity, magnetometer, accelerometer
  - ultrasound localization
  - orientation via magnetometer and accelerometer
  - bluetooth radio
- Sylph Middleware



12. Blue tooth antenna

13. Blue tooth module 14. Loudspeaker

15. ADC magnetic field sensor

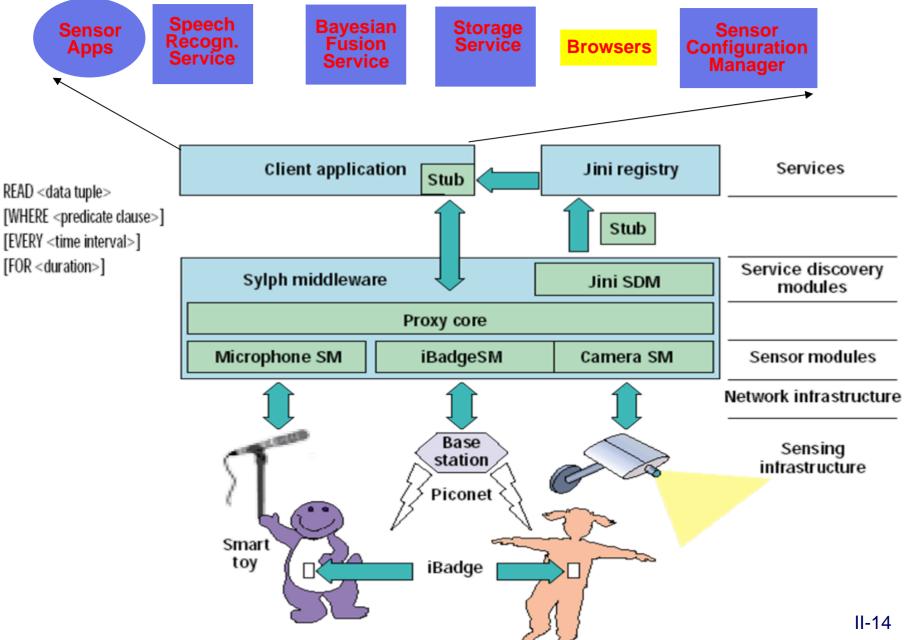
16. Accelerometer for x-axis

20. Battery connector 21. Power supply

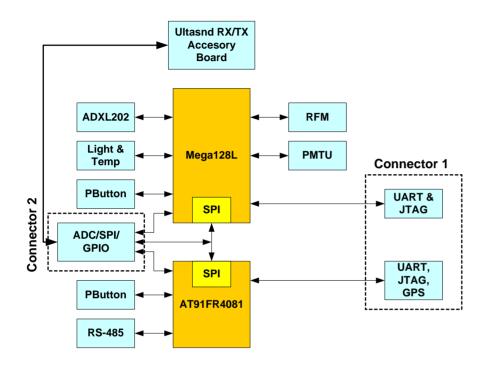
22. Battery monitors

23. Switches to functional units

# Sylph Middleware



## **UCLA Medusa MK-II Localizer Nodes**



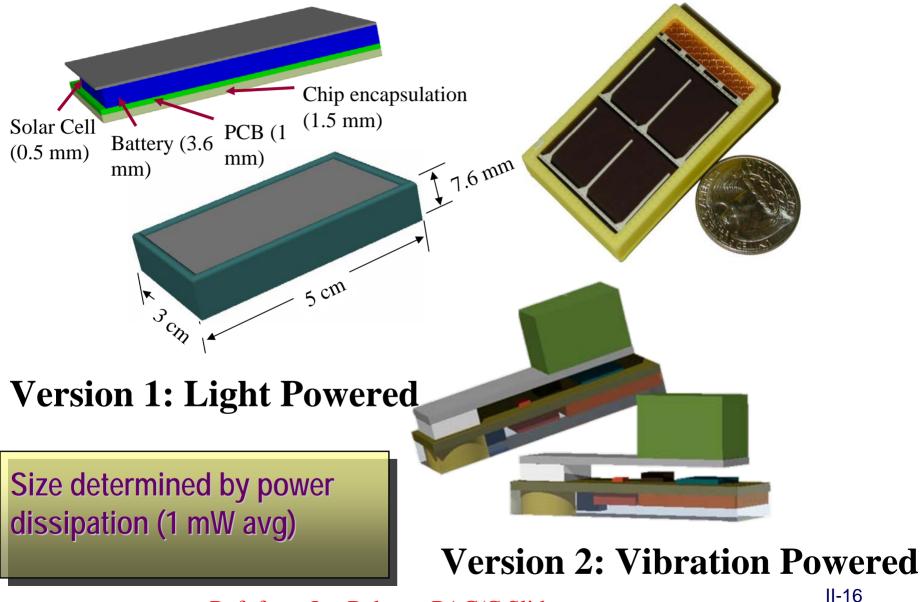
- 40MHz ARM THUMB
  - 1MB FLASH, 136KB RAM
  - 0.9MIPS/MHz 480MIPS/W (ATMega 242MIPS/W)
- RS-485 bus
  - Out of band data collection, formation of arrays
- 3 current monitors (Radio, Thumb, rest of the system)
- 540mAh Rechargeable Li-Ion battery



Component	Active(mA)	Sleep(uA)
ATMega128L	5.5	1
RFM	2.9	5
AT91FR4081	25	10
RS-485	3	1
RS-232	3	10
	39.4	27

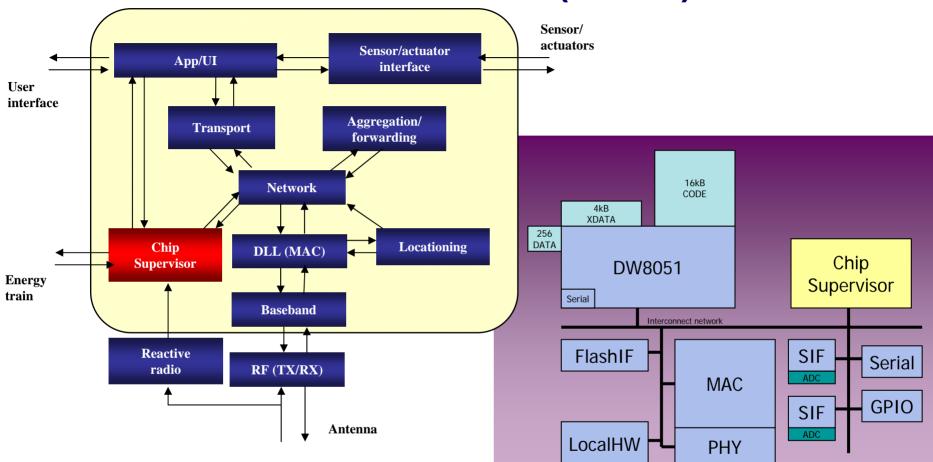
II-15

## BWRC's PicoNode TripWire Sensor Node



Ref: from Jan Rabaey, PAC/C Slides

# **BWRC PicoNode (contd.)**

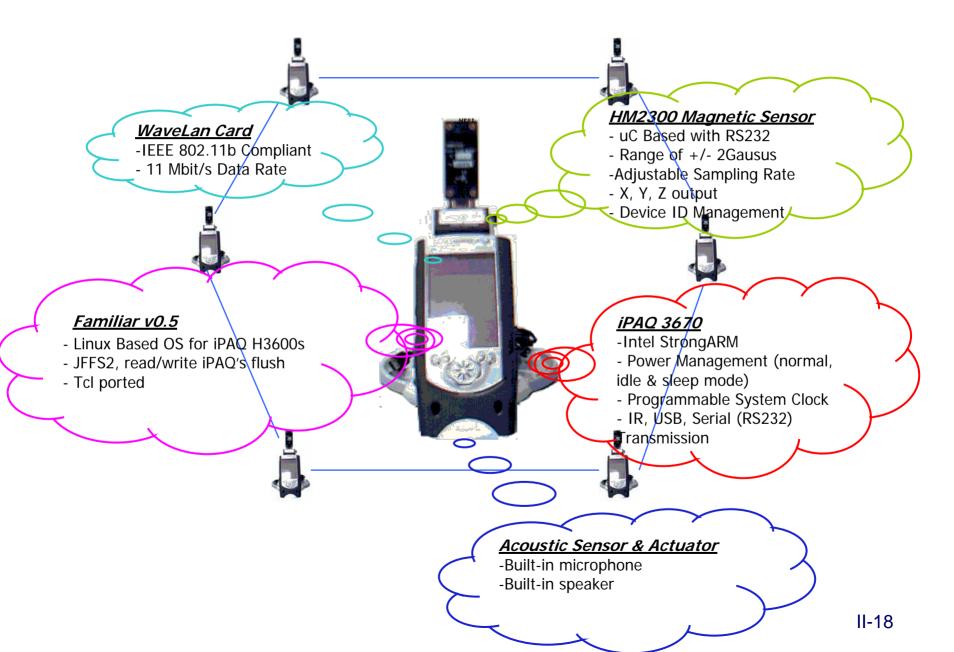


- Reactive inter- and intra-chip signaling
- Modules in power-down (low-leakage) mode by default
- Events at interface cause wake-up
- Hw Modules selected to meet flexibility needs while optimizing energy efficiency (e.g. 8051 microcontroller)

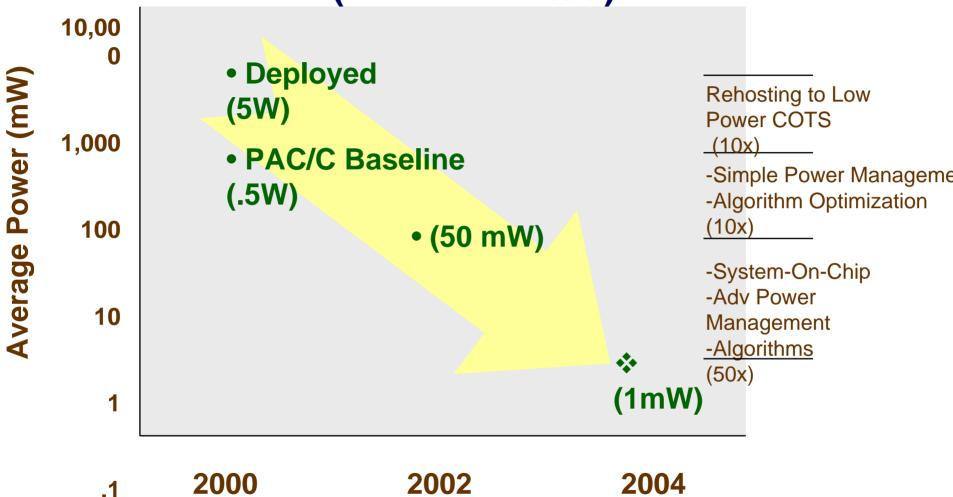
Ref: from Jan Rabaey, PAC/C Slides

1 mW on < 10 μW sleep Size: 6 mm²

### **Quick-and-dirty iPaq-based Sensor Node!**

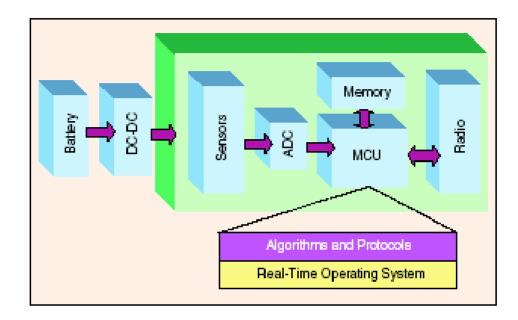


## Sensor Node Energy Roadmap (DARPA PAC/C)



- Low-power design
- Energy-aware design

# Where does the energy go?



- Processing
  - excluding low-level processing for radio, sensors, actuators
- Radio
- Sensors
- Actuators
- Power supply

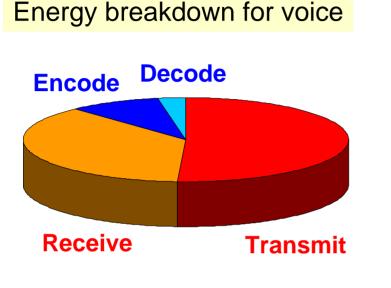
# Processing

- Common sensor node processors:
  - Atmel AVR, Intel 8051, StrongARM, XScale, ARM Thumb, SH Risc
- Power consumption all over the map, e.g.
  - 16.5 mW for ATMega128L @ 4MHz
  - 75 mW for ARM Thumb @ 40 MHz
- But, don't confuse low-power and energy-efficiency!
  - Example
    - 242 MIPS/W for ATMega128L @ 4MHz (4nJ/Instruction)
    - 480 MIPS/W for ARM Thumb @ 40 MHz (2.1 nJ/Instruction)
  - Other examples:
    - 0.2 nJ/Instruction for Cygnal C8051F300 @ 32KHz, 3.3V
    - 0.35 nJ/Instruction for IBM 405LP @ 152 MHz, 1.0V
    - 0.5 nJ/Instruction for Cygnal C8051F300 @ 25MHz, 3.3V
    - 0.8 nJ/Instruction for TMS320VC5510 @ 200 MHz, 1.5V
    - 1.1 nJ/Instruction for Xscale PXA250 @ 400 MHz, 1.3V
    - 1.3 nJ/Instruction for IBM 405LP @ 380 MHz, 1.8V
    - 1.9 nJ/Instruction for Xscale PXA250 @ 130 MHz, .85V (leakage!)
  - And, the above don't even factor in operand size differences!
- However, need power management to actually exploit energy efficiency
  - Idle and sleep modes, variable voltage and frequency

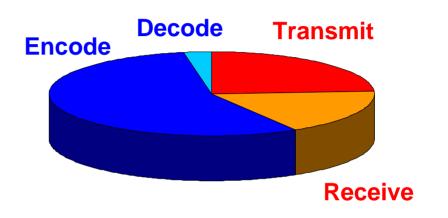
# Radio

- Energy per bit in radios is a strong function of desired communication performance and choice of modulation
  - Range and BER for given channel condition (noise, multipath and Doppler fading)
- Watch out: different people count energy differently
  - E.g.
    - Mote's RFM radio is only a transceiver, and a lot of low-level processing takes place in the main CPU
    - While, typical 802.11b radios do everything up to MAC and link level encryption in the "radio"
- Transmit, receive, idle, and sleep modes
- Variable modulation, coding
- Currently around 150 nJ/bit for short ranges
- More later...

# **Computation & Communication**



Energy breakdown for MPEG



Radio: Lucent WaveLAN at 2 Mbps Processor: StrongARM SA-1100 at 150 MIPS

- Radios benefit less from technology improvements than processors
- The relative impact of the communication subsystem on the system energy consumption will grow

# Sensing

- Several energy consumption sources
  - transducer
  - front-end processing and signal conditioning
    - analog, digital
  - ADC conversion
- Diversity of sensors: no general conclusions can be drawn
  - Low-power modalities
    - Temperature, light, accelerometer
  - Medium-power modalities
    - Acoustic, magnetic
  - High-power modalities
    - Image, video, beamforming

## Actuation

- Emerging sensor platforms
  - Mounted on mobile robots
  - Antennas or sensors that can be actuated
- Energy trade-offs not yet studied
- Some thoughts:
  - Actuation often done with fuel, which has much higher energy density than batteries
    - E.g. anecdotal evidence that in some UAVs the flight time is longer than the up time of the wireless camera mounted on it
  - Actuation done during boot-up or once in a while may have significant payoffs
    - E.g. mechanically repositioning the antenna once may be better than paying higher communication energy cost for all subsequent packets
    - E.g. moving a few nodes may result in a more uniform distribution of node, and thus longer system lifetime

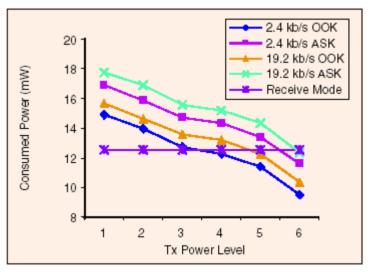
## **Power Analysis of RSC's WINS Nodes**

Table 1. Power Analysis of Rockwell's Wins Nodes.					
MCU Mode	Sensor Mode	Radio Mode	Power (mW)		
Active	On	Tx (Power: 36.3 mW)	1080.5		
		Tx (Power: 19.1 mW)	986.0		
		Tx (Power: 13.8 mW)	942.6		
		Tx (Power: 3.47 mW)	815.5		
		Tx (Power: 2.51 mW)	807.5		
		Tx (Power: 0.96 mW)	787.5		
		Tx (Power: 0.30 mW)	773.9		
		Tx (Power: 0.12 mW)	771.1		
Active	On	Rx	751.6		
Active	On	Idle	727.5		
Active	On	Skęp	416.3		
Active	On	Removed	383.3		
Sleep	On	Removed	64.0		
Active	Removed	Removed	360.0		

- <u>Summary</u>
- Processor
  - Active = 360 mW
    - doing repeated transmit/receive
  - Sleep = 41 mW
  - Off = 0.9 mW
- Sensor = 23 mW
- Processor : Tx = 1 : 2
- Processor : Rx = 1 : 1
- Total Tx : Rx = 4 : 3 at maximum range
  - comparable at lower Tx

## **Power Analysis of Mote-Like Node**

Table 2. Power Analysis of Medusa II Nodes.					
MCU Mode	Sensor Mode	Radio Mode	Mod. Scheme	Data Rate	Power (mW)
Active	On	Tx(Power: 0.7368 mW)	оок	2.4 kb/s	24.58
		Tx(Power: 0.0979 mW)	оок	2.4 kb/s	19.24
		Tx(Power: 0.7368 mW)	оок	19.2 kb/s	25.37
		Tx(Power: 0.0979 mW)	оок	19.2 kb/s	20.05
		Tx(Power: 0.7368 mW)	ASK	2.4 kb/s	26.55
		Tx(Power: 0.0979 mW)	ASK	2.4 kb/s	21.26
		Tx(Power: 0.7368 mW)	ASK	19.2 kb/s	27.46
		Tx(Power: 0.0979 mW)	ASK	19.2 kb/s	22.06
Active	On	Rx	Апу	Апу	22.20
Active	On	Idle	Апу	Апу	22.06
Active	On	Off	Апу	Апу	9.72
Idle	On	Off	Апу	Алу	5.92
Sleep	Off	Off	Апу	Апу	0.02



## **Some Observations**

- Using low-power components and trading-off unnecessary performance for power savings can have orders of magnitude impact
- Node power consumption is strongly dependent on the operating mode
  - E.g. WINS consumes only 1/6-th the power when MCU is asleep as opposed to active
- At short ranges, the Rx power consumption > T power consumption
  - multihop relaying not necessarily desirable
- Idle radio consumes almost as much power as radio in Rx mode
  - Radio needs to be completely shut off to save power as in sensor networks idle time dominates
    - MAC protocols that do not "listen" a lot
- Processor power fairly significant (30-50%) share of overall power
- In WINS node, radio consumes 33 mW in "sleep" vs. "removed"
  - Argues for module level power shutdown
- Sensor transducer power negligible
  - Use sensors to provide wakeup signal for processor and radio
  - Not true for active sensors though...

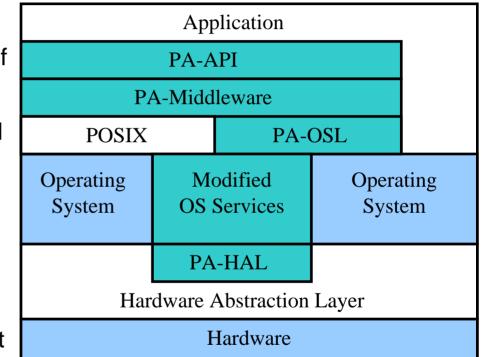
## **Energy Management Problem**

- Actuation energy is the highest
  - Strategy: ultra-low-power "sentinel" nodes
    - Wake-up or command movement of mobile nodes
- Communication energy is the next important issue
  - Strategy: energy-aware data communication
    - Adapt the instantaneous performance to meet the timing and error rate constraints, while minimizing energy/bit
- Processor and sensor energy usually less important

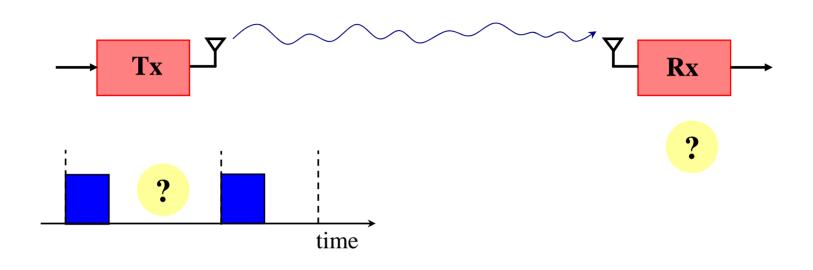
MICA mote Berkeley	Transmit	720 nJ/bit	Processor	4 nJ/op	
	Receive	110 nJ/bit	~ 200		
WINS node	Transmit	6600 nJ/bit	Processor	1.6 nJ/op	
RSC	Receive	3300 nJ/bit	~ 6000 ops/bit		II-29

## **Processor Energy Management**

- Knobs
  - Shutdown
  - Dynamic scaling of frequency and supply voltage
  - More recent: dynamic scaling of frequency, supply voltage, and threshold voltage
- All of the above knobs incorporated into sensor node OS schedulers
  - e.g. PA-eCos by UCLA & UCI has Rate-monotonic Scheduler with shutdown and DVS
- Gains of 2x-4x typically, in CPU power with typical workloads
- Predictive approaches
  - Predict computtion load and set voltage/frequency accordingly
  - Exploit the resiliency of sensor nets to packet and event losses
  - Now, losses due to computation noise

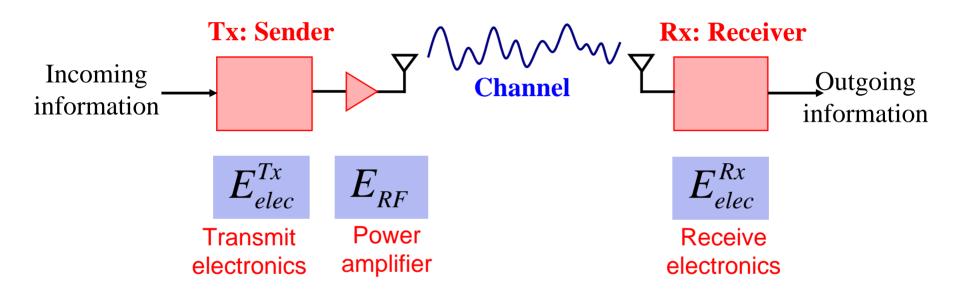


## **Radio Energy Management**



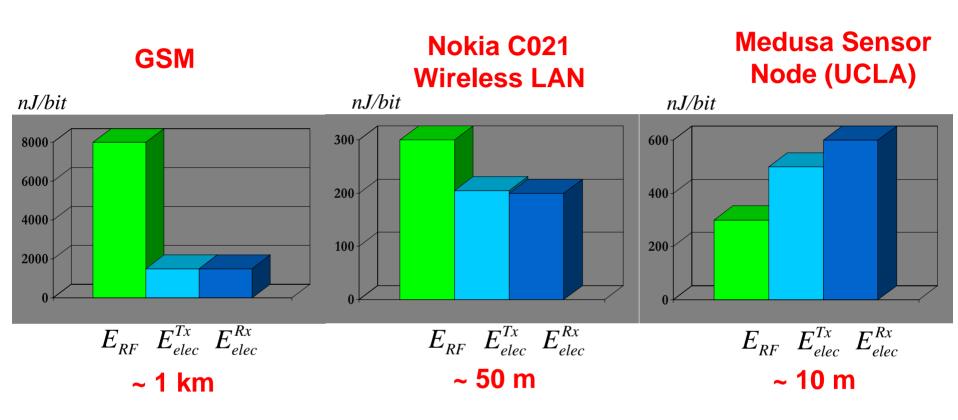
- During operation, the required performance is often less than the peak performance the radio is designed for
- How do we take advantage of this observation, in both the sender and the receiver?

## Energy in Radio: the Deeper Story....



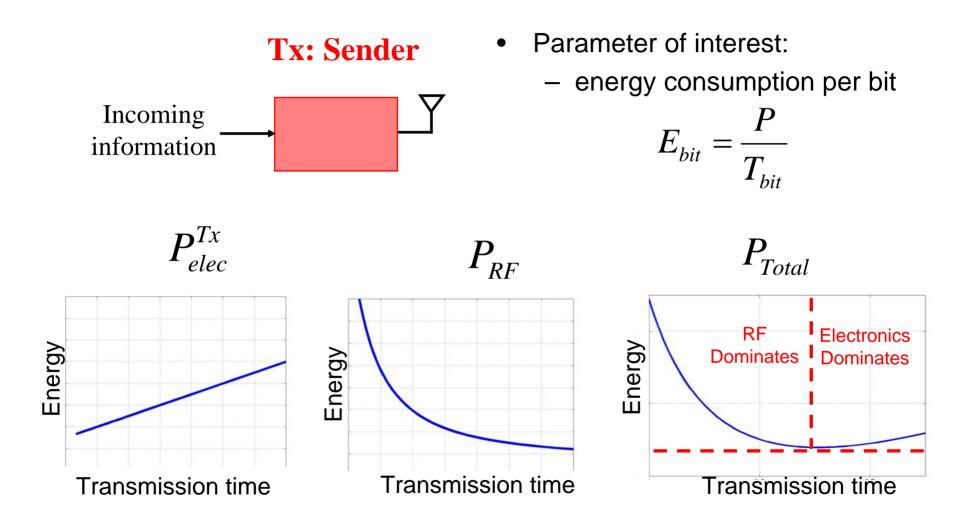
- Wireless communication subsystem consists of three components with substantially different characteristics
- Their relative importance depends on the **transmission** range of the radio

## **Examples**

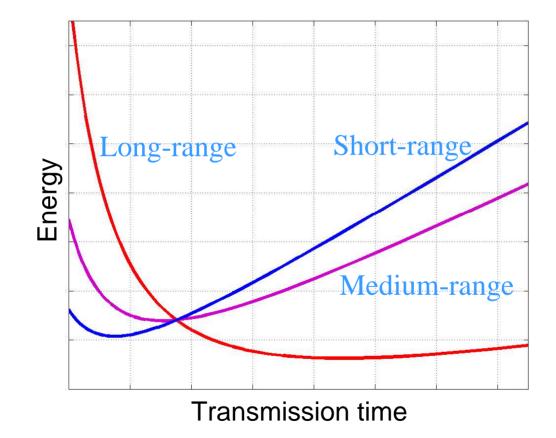


- The RF energy increases with transmission range
- The electronics energy for transmit and receive are typically comparable

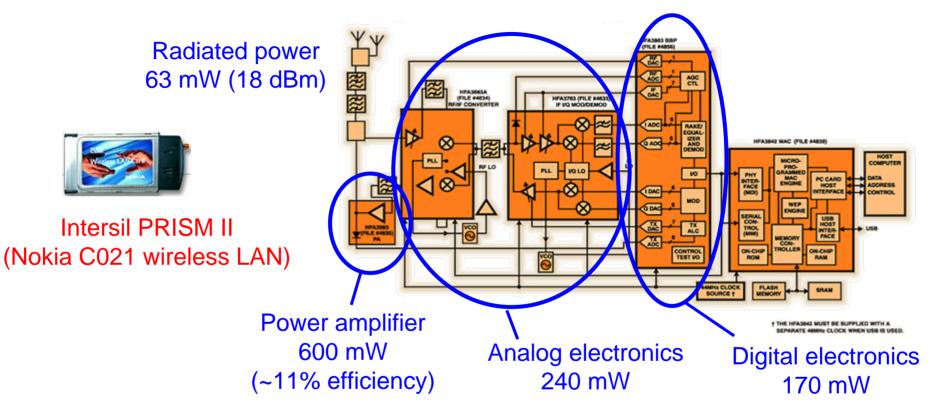
# **Energy Consumption of the Sender**



### **Effect of Transmission Range**



### **Power Breakdowns and Trends**



- Trends:
  - Move functionality from the analog to the digital electronics
  - Digital electronics benefit most from technology improvements
- Borderline between 'long' and 'short'-range moves towards shorter transmit distances

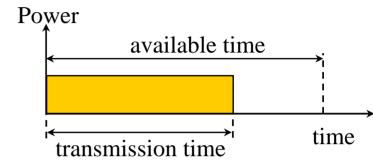
# Radio Energy Management #1: Shutdown

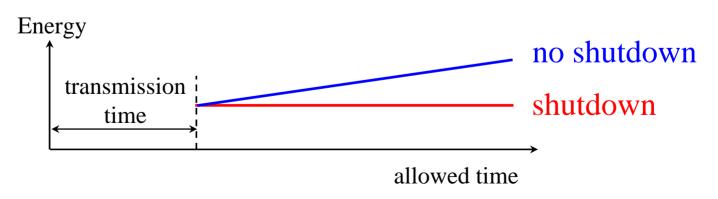
### • Principle

- Operate at a fixed speed and power level
- Shut down the radio after the transmission
- No superfluous energy consumption

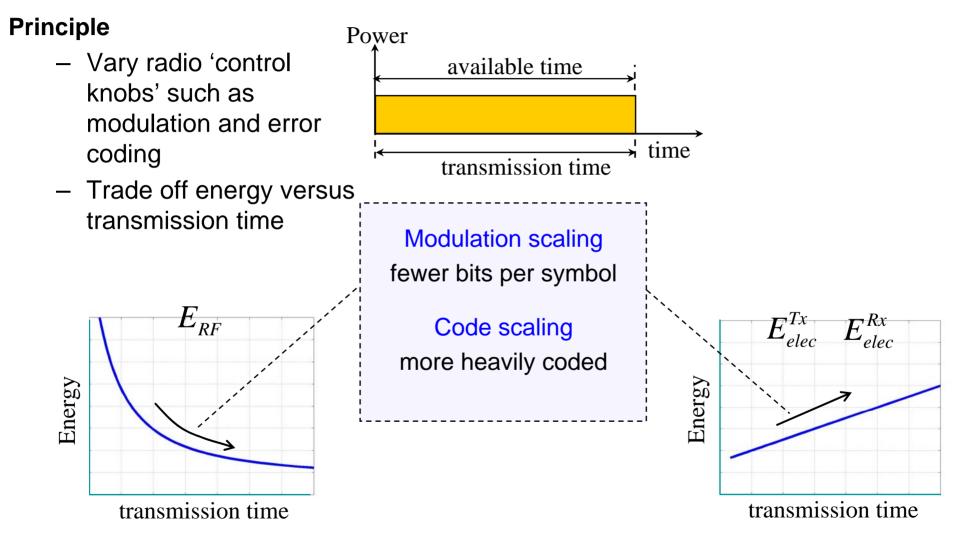
### Gotcha

- When and how to wake up?
- More later ...

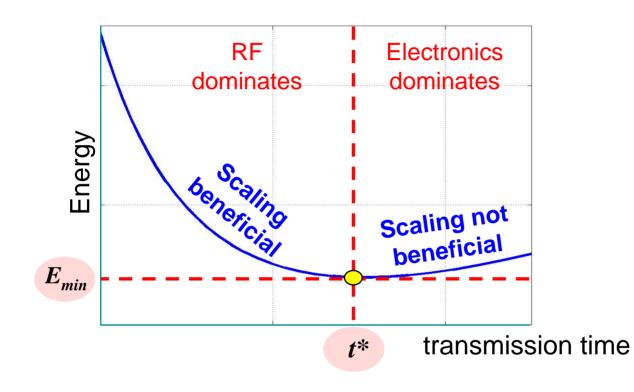




# Radio Energy Management #2: Scaling along the Performance-Energy Curve

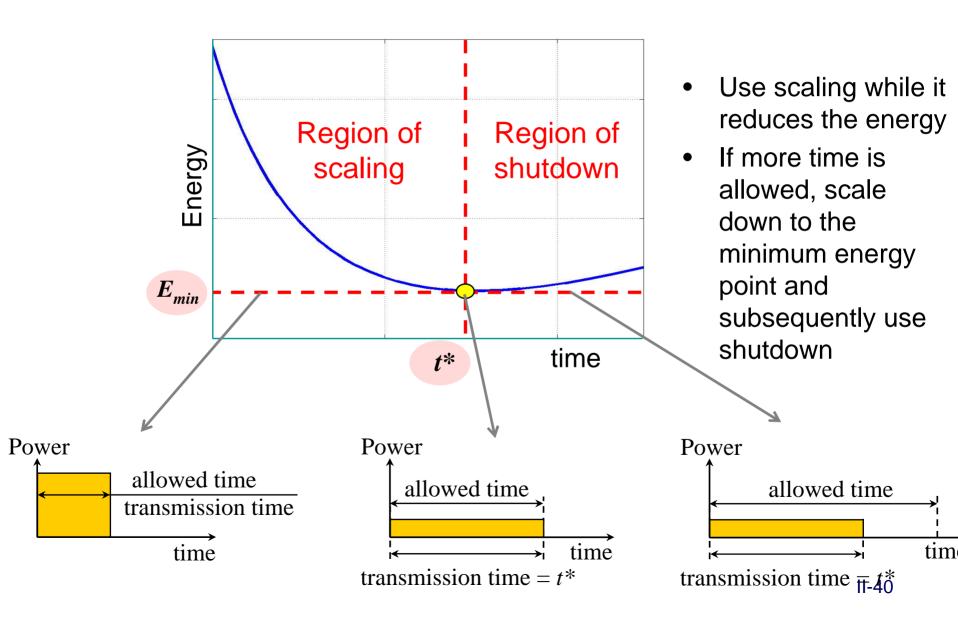


### When to Scale?

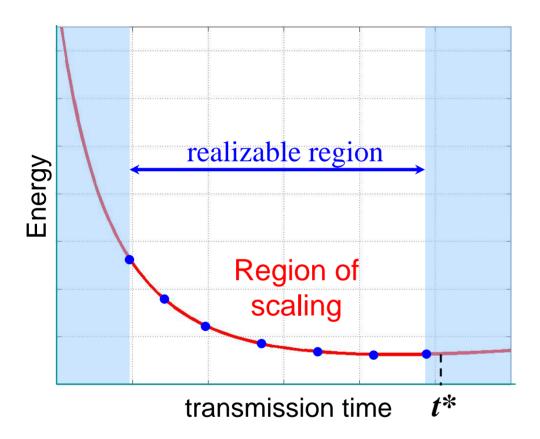


- Scaling results in a convex curve with an energy minimum  $E_{min}$
- It only makes sense to slow down to transmission time *t*\* corresponding to this energy minimum

# Scaling vs. Shutdown

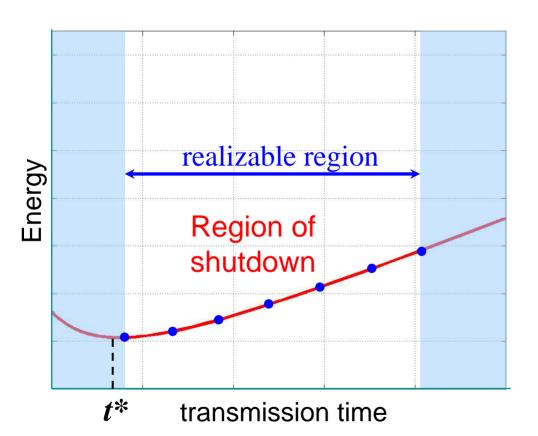


### Long-range System



- The shape of the curve depends on the relative importance of RF and electronics
- This is a function of the transmission range
  - Long-range systems
    have an operational
    region where they benefit
    from scaling

### **Short-range Systems**

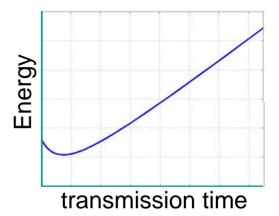


- Short-range systems have an operational region where scaling in not beneficial
- Best strategy is to transmit as fast as possible and shut down

# Sensor Node Radio Power Management Summary

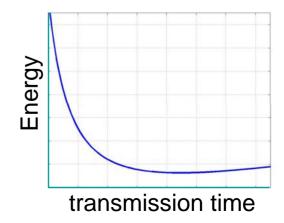
### **Short-range links**

- Shutdown based
- Turn off sender and receiver
- Topology management schemes exploit this e.g. Schurgers et. al. @ ACM MobiHoc '02

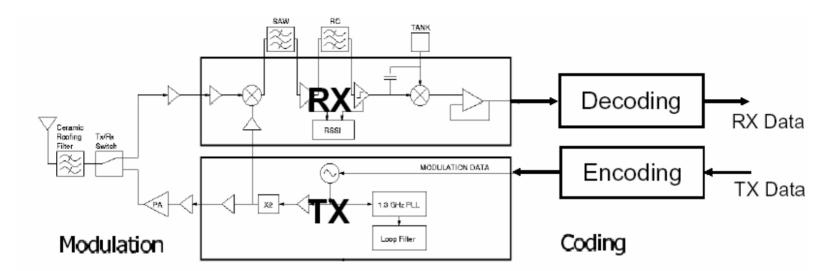


### **Long-range links**

- Scaling based
- Slow down transmissions
- Energy-aware packet schedulers exploit this e.g. Raghunathan et. al. @ ACM ISLPED '02



### **Another Issue: Start-up Time**



$$\begin{split} E_{radio} &= E_{rx} + E_{tx} \\ E_{radio} &= \left[ P_{rx} (T_{on} + T_{startup}) \right] + \\ & \left[ P_{tx} (T_{on} + T_{startup}) + P_{out} (T_{on}) \right] \end{split}$$

$$E_{FEC} = E_{FEC}^{(e)} + E_{FEC}^{(d)}$$

#### **Fixed Parameters**

$P_{tx}$	<i>81</i> mW
$P_{rx}$	180 mW
T <sub>startup</sub>	466 µs

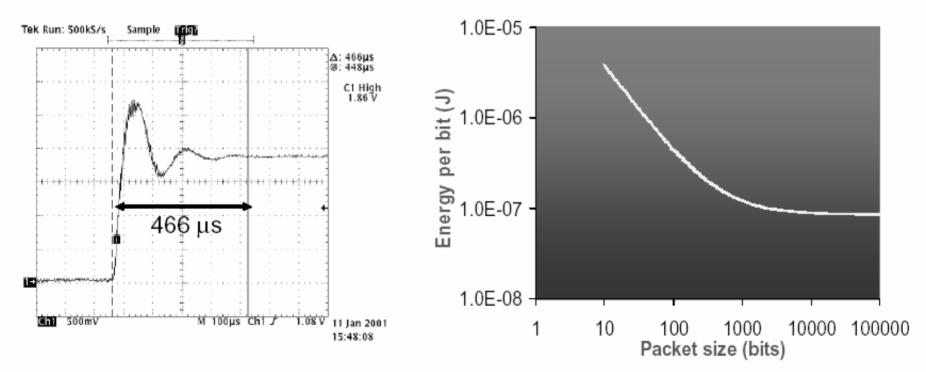
#### **Tunable Parameters**

Pout				
$T_{on}$				
$E_{FEC}$				

Ref: Shih et. al., Mobicom 2001

### **Wasted Energy**

- Fixed cost of communication: startup time
  - High energy per bit for small packets



#### Startup time screen capture

Ref: Shih et. al., Mobicom 2001

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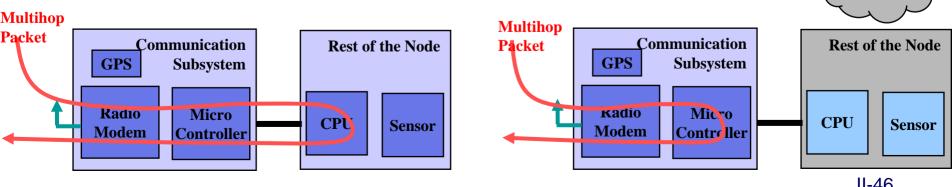
# Sensor Node with Energy-efficient Packet Relaying [Tsiatsis01]

- Problem: sensor noes often simply relays packets
  - e.g. > 2/3-rd pkts. in some sample tracking simulations
- Traditional : main CPU woken up, packets sent across bus
  - power and latency penalty
- One fix: radio with a packet processor handles the common case of relaying
  - packets redirected as low in the protocol stack as possible
- Challenge: how to do it so that every new routing protocol will not require a new radio firmware or chip redesign?
  - packet processor classifies and modifies packets according to applicationdefined rules

...Z'L /

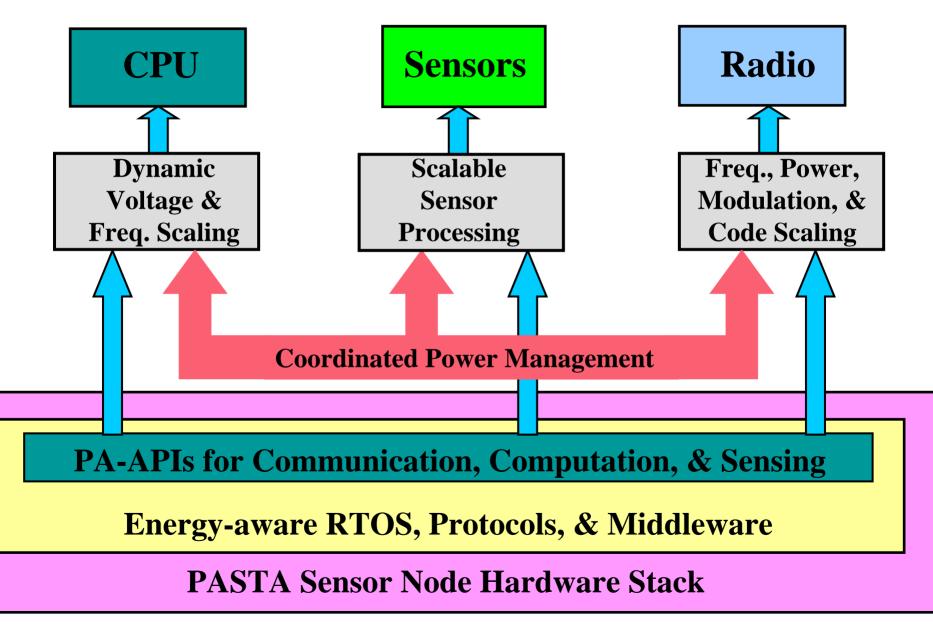
Energy-efficient Approach

- can also do ops such as combining of packets with redundant information



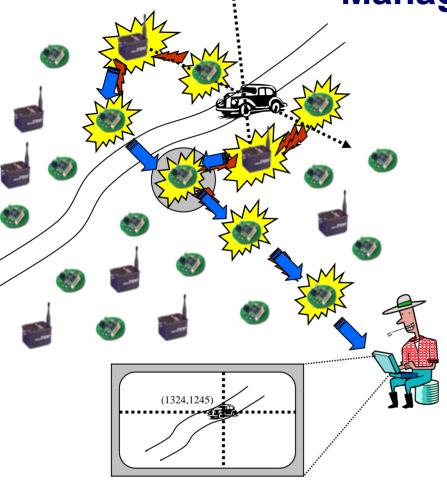
#### **Traditional Approach**

### Putting it All Together: Power-aware Sensor Node



### **Future Directions: Sensor-field Level Power**

### Management





	TYPE	STATE	SENS	CPU	COMM
			ON	OFF	STEM
_	Tripwire		ON	ON	ON
	Trachar		OFF	OFF	STEM
	Tracker		ON	ON	ON

- Two types of nodes
  - Tripwire nodes that are always sense
    - Low-power presence sensing modalities such as seismic or magnetic
  - Tracker nodes that sense on-demand
    - Higher power modalities such as LOB

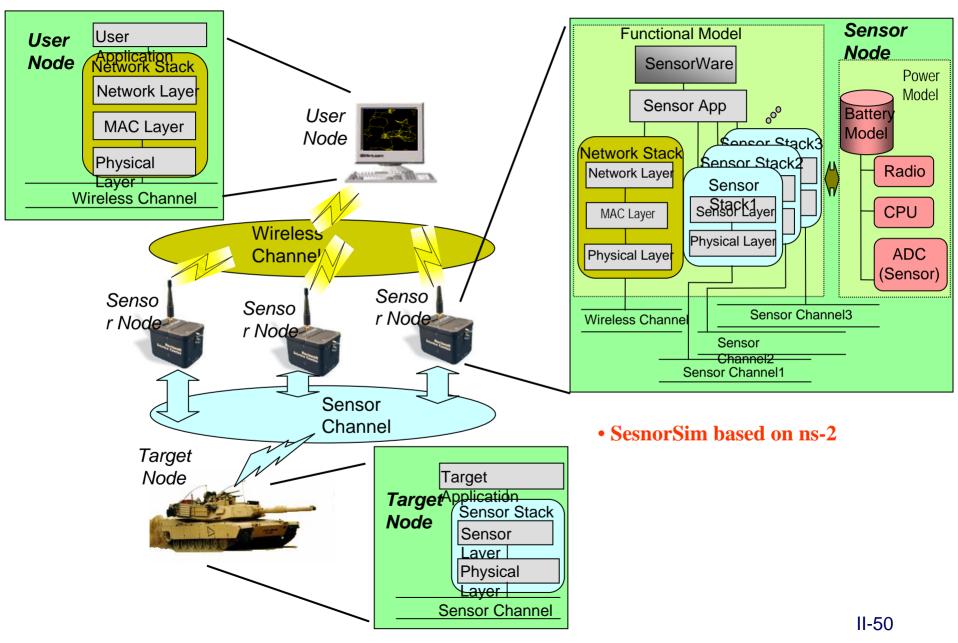
Approach

- Network self-configures so that gradients are established from Tripwire nodes to nearby Tracker nodes
- Radios are all managed via STEM
- Event causes nearby Tripwire nodes to trip
- Tripped Tripwire nodes collaboratively contact suitable Tracker nodes
  - Path established via STEM
  - Tracker nodes activate their sensors
- Range or AoA information from Tracker Nodes is fused (e.g. Kalman Filter) to get location
  - In-network processing
    - Centralized : where should the fusion center be?
    - Distributed : fusion tree
- Result of fusion sent to interested user nodes
- Set of active Tracker Nodes changes as target moves
  - Process similar to hand-off

# Tools

- Sensor Network-level Simulation Tools
  - Ns-2 enhancements by ISI
  - Ns-2 based SensorSim/SensorViz by UCLA
  - C++-based LECSim by UCLA
  - PARSEC-based NESLsim by UCLA
- Node-level Simulation Tools
  - MILAN by USC for WINS and  $\mu\text{AMPS}$
  - ToS-Sim for Motes
- Processor-level Simulation Tools
  - JoulesTrack by MIT

### **SensorSim**



### **SensorViz**

