



Introduction to Programming

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Systems

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Week 3: Arithmetic and Built in Functions



Overview

- Review of week 2:
 - number types
 - creating variables
- Arithmetical problems
- Arithmetic
- Built in functions
- See Python for Everyone, Ch. 2.2



Recall Number Types

- Type **int**: whole numbers, positive, zero and negative, e.g. 1, 0, -1.
- Type **float**: decimal fractions, e.g. 1.28, 3.0, -2.5, 0.0.
- Warning: a number literal such as 1.3 cannot be represented exactly in a running program. Instead, the program uses a number of type float very near to 1.3.



Recall Creation and Initialisation of Variables

```
cansPerPack = 6
```

```
# create the variable cansPerPack and
```

```
# initialise it with the value 6 of type int
```

```
cansPerPack = 8
```

```
# overwrite the previous value 6 with the new value 8
```

```
cansPerPack = 8.5
```

```
# The values of cansPerPack can be switched from type
```

```
# int to type float and conversely
```



Square Root of 2

- Let x be a number such that x^2 is near to 2
- Let δ be a small number such that $(x + \delta)^2 = 2$.
Then

$$2 = (x + \delta)^2 = x^2 + 2x\delta + \delta^2 \approx x^2 + 2x\delta$$

- Solve (approximately) for δ to obtain

$$\delta \approx \frac{1}{x} - \frac{x}{2} \quad \text{and} \quad x + \delta \approx \frac{x}{2} + \frac{1}{x}$$

Square Root of 2

```
>>> x=1.4
>>> x**2
1.9599999999999997
>>> x=x/2+1/x
>>> x
1.4142857142857141
>>> x**2
2.0002040816326527
>>> x=x/2+1/x
>>> x
1.4142135642135643
>>> x**2
2.000000005205633
>>> x=x/2+1/x
>>> x
1.414213562373095
>>> x**2
1.9999999999999996
```

- Let x be a number such that x^2 is near to 2
- Let δ be a small number such that $(x + \delta)^2 = 2$. Then
$$2 = (x + \delta)^2 = x^2 + 2x\delta + \delta^2 \approx x^2 + 2x\delta$$
- Solve (approximately) for δ to obtain
$$\delta \approx \frac{1}{x} - \frac{x}{2} \quad \text{and} \quad x + \delta \approx \frac{x}{2} + \frac{1}{x}$$

Find square root of 2:

Begin with an approximation x to the square root of 2
Find a better approximation $x + \delta$
The process iterates, with $x + \delta$ in place of x



Problem Statement

- You have the choice of buying two cars.
- One is more fuel efficient than the other, but also more expensive.
- You know the price and fuel efficiency (in miles per gallon, mpg) of both cars.
- Assume a price of £4 per gallon of petrol and usage of 15,000 miles per year.
- You plan to keep the car for 10 years.
- You will pay cash for the car and not worry about financing costs.
- Which car is the better deal?



Problem Break Down

- 1st stage
Find the **total cost for each car**
Choose the car that has the lowest total cost
- 2nd stage: **total cost of a car (£) = purchase price (£) + operating cost (£)**
- 3rd stage: **operating cost (£)**
= number of years to run * **annual fuel cost (£)**
- 4th stage: **annual fuel cost (£)**
= price per gallon (£/gal) * **annual fuel consumed (gal)**
- 5th stage: **annual fuel consumed (gal)**
= annual miles driven (miles) / fuel efficiency (miles/gal)



Description of Each Step

- The descriptions are in pseudocode. The steps are ordered such that each step can be carried out using the results of previous steps

- for each car, compute the total cost as follows

annual fuel consumed = annual miles driven/fuel efficiency

annual fuel cost = price per gallon x annual fuel consumed

operating cost = number of years to run x annual fuel cost

total cost = purchase price + operating cost

*All the values of the cyan coloured variables are known/given.

- if total cost 1 < total cost 2 choose car 1 else choose car 2



Example

- R1.15. You want to decide whether you should drive your car to work or take the train.
- You know the distance from your home to your place of work, and the fuel efficiency of your car (in miles per gallon). The cost of petrol is £4 per gallon and car maintenance is 20p per mile.
- You also know the price of a return train ticket.
- Write an algorithm to decide which commute is cheaper.



Example

- Compare **drive to work** and **take the train**

- **Drive to work**

$$\text{driveToWork} = (\text{carMaintenanceCostPerMile} + \text{fuelCostPerMile}) * \text{distanceHomeWork} * 2$$

$$\text{fuelCostPerMile} = \frac{\text{fuelCostPerGallon}}{\text{fuelEfficiency(miles per gal)}}$$

- **Take the train**

priceReturnTicket



Operators, Variables and Literals

- **Operators** act on one or more numbers to produce a new number, e.g.
 - Addition +
 - Subtraction –
 - Multiplication *
 - Division /
- **Variables**
 - p , q , cansPerPack, ...
- **Number literals**
 - 4, 5, -64.8, 27.305, ...



Expressions

- An expression is a combination of operators, variables, literals and parentheses

- Examples

$$(3+4)/2$$

$$p+p*p$$

$$(p+p)*p$$

$$3+4+5$$

$$3-4-5$$



Arithmetic Operators in Python

- Addition:

`p = 3+4` # assign value of type int

`q = 3.1+7` # assign value of type float

- Subtraction:

`p = 3-4`

`q = 4.89-1.7`

- Multiplication

`p = 4*5` # other versions , e.g. `4x5`, `4•5` not permitted

`q = 4.0*5` # assign value of type float



Power Operation

- Power operation:

`p = 5**2` # assign 25 = 5*5

`q = 10**2**3` # assign $10^{(2^3)} = 10^8$

** is evaluated from right to left

** has a higher precedence over other operators

Write results for $10*2**3$, $10**2**3**2$, $10**2**3*4$ and $10**4*3**2$

- Exercise: write out the Python code for

$$b \times \left(1 + \frac{r}{100}\right)^n$$



Division

$$16 \div 3 = 5.3333333333333333$$

dividend

divisor

decimal quotient

$$16 \div 3 = 5 \text{ R } 1$$

dividend

divisor

(int) quotient remainder

$$\text{dividend} = \text{quotient} \times \text{divisor} + \text{remainder}$$
$$16 = 5 \times 3 + 1$$



Division

$$16 \div 3 = 5.3333333333333333$$

dividend

divisor

decimal quotient

$$16 \div 3 = 5 \text{ R } 1$$

dividend

divisor

(int) quotient

remainder

$$-16 \div 3 = ? \text{ R } ?$$



Division

$$16 \div 3 = 5.3333333333333333$$

dividend

divisor

decimal quotient

$$16 \div 3 = 5 \text{ R } 1$$

dividend

divisor

(int) quotient remainder

$$-16 \div 3 = -6 \text{ R } 2$$

always of the same sign

dividend

divisor

quotient

remainder



Division and Remainder Operators

- Division (/): the result is the decimal quotient

`p = 6/4` # assign value 1.5 of type float

`q = 2.1/-7` # assign value -0.3 of type float

- Floor division (//): the result is the quotient

always round down the decimal quotient

`p = 6//4` # round down to 1

`q = (-6)//4` # round down to -2

avoid using // with arguments of type float

<code>6//-4=?</code>	<code>-1.5 round down to -2</code>
<code>(-6)//(-4)=?</code>	<code>1.5 round down to 1</code>

- Remainder (%): the result is the remainder

always has the same sign as divisor

`p = 5%4` # remainder 1 on dividing 5 by 4

`q = (-5)%4` # see next slide



Remainder Operator

- Remainder (%) : the result is the remainder (always the same sign as divisor)

$q = (-5)//4$ #What is the value of q ?

What is the remainder of $(-5) \div 4$?

$(-5) // 4 = -2$ (-1.25 round down to -2) the quotient is -2

dividend = **divisor** x **quotient** + **remainder**

$-5 = 4 \times (-2) + \text{remainder}$, so **remainder** = **3**

$(-5) \div 4 = (-2) \text{ R } 3$, so $(-5)\%4 = 3$

$17\%5=?$

$(-17)\%5=?$

$17\%(-5)=?$

$(-17)\%(-5)=?$



Remainder Operator

- Remainder (%) : the result is the remainder (always the same sign as divisor)

$q = (-5)//4$ #What is the value of q ?

What is the remainder of $(-5) \div 4$?

$(-5) // 4 = -2$ (-1.25 round down to -2) the quotient is -2

dividend = **divisor** x **quotient** + **remainder**

$-5 = 4 \times (-2) + \text{remainder}$, so **remainder** = **3**

$(-5) \div 4 = (-2) \text{ R } 3$, so $(-5)\%4 = 3$

$$17\%5=3\text{R}2$$

$$(-17)\%5=(-4)\text{R}3$$

$$17\%(-5)=(-4)\text{R}(-3)$$

$$(-17)\%(-5)=3\text{R}(-2)$$



Table for Floor Division and Remainder

For $n = 1729$

Check the web for the significance of 1729

Expression	Value	Comments
$n\%10$	9	For any positive integer n , $n\%10$ is the last digit of n
$n//10$	172	This is n without the last digit
$n\%100$	29	The last two digits of n
$n\%2$	1	$n\%2$ is zero if n is even and 1 if n is odd
$-n//10$	-173	-173 is the largest integer ≤ -172.9



Decimal Digits

- The operators `//` and `%` can be used to extract the digits of a decimal integer

- Examples

$$385\%10 = 5$$

$$385//10 = 38$$

$$(385//10)\%10 = 8$$

- To extract from an integer `n` the `i`th digit from the right, use

$$(n//(10^{i-1}))\%10$$

987654321 How to extract 6?

735502646188 How to extract the two 6?



More About Expressions

- Literals and names of variables are expressions
- If e, f are expressions then
 $(e)+(f)$, $(e)-(f)$, $(e)*(f)$, $(e)/(f)$, $(e)//(f)$, $(e)\%(f)$, $(e)**(f)$
are expressions
- Examples: 4, 5, p are three expressions,
 - therefore $(p)+(4)$ is an expression,
 - therefore $(5)*((p)+(4))$ is an expression, and so on



Precedence

- The number of brackets needed in an expression is reduced by specifying a precedence for the operators
- **Exponentiation $**$** takes precedence over multiplication $*$, real division $/$, remainder $\%$, floor division $//$, which in turn take precedence over **addition $+$ and subtraction $-$**



Examples of Precedence

**	>	*, /, %, //	>	+, -
----	---	-------------	---	------

$p = 4 * 3 + 1$ # value ?

$p = 3 * 2 ** 3$ # value ?

$p = 3.0 * 5.5 / 6.0$ # value ?

$p = 1 + 3 * 2$ # value ?

See PFE Appendix B. If in any doubt use brackets



Built in Function abs

- The function `abs` takes a number as an argument and returns the absolute value of that number, e.g.

```
distance1 = abs(-5)
```

```
# the argument of abs is -5, the value 5 is returned
```

```
distance2 = abs(5)
```

```
# the argument of abs is 5, the value 5 is returned
```



Additional Built in Functions

- **round(x)**: return the value of x rounded to a whole number

p = round(1.6) # assign the value 2

q = round(n+0.5)

n is an **even** number, round(n+0.5)=n

n is an **odd** number, round(n+0.5)=n+1

#round(3.5)=4, round(2.5)=2

Always end up
with an even
number!

- **round(x, n)**: return the value of x rounded to n decimal places

p = round(1.572, 2) # assign the value 1.57

- **max(x, y, z, ...)**: return the largest value of the arguments

- **min(x, y, z, ...)**: return the smallest value of the arguments



Associativity

- All operators have **left to right** associativity except **exponentiation** which has **right to left** associativity

$p=3-4-7$ # value

$p=1/2/4$ # value

$p=2^{**}2^{**}3$ # value

$p=4+5+6$ # rule for associativity not required

See PFE Appendix B. If in any doubt use brackets. Never write anything as horrible as $1/2/4$



Question R2.5

- What are the values of the following expressions? In each line assume
 $x = 2.5$ $y = -1.5$ $m = 18$ $n = 4$
 1. $x*y-(x+n)*y$
 2. $m//n+m\%n$
 3. $5*x-n/5$
 4. $1-(1-(1-(1-(1-n))))$
 5. $\text{sqrt}(\text{sqrt}(n))$ # sqrt is the square root function



Question R2.6

- What are the values of the following expressions, assuming that n is 17 and m is 18?

1. $n//10+n\%10$

2. $n\%2+m\%2$

3. $(m+n)//2$

4. $(m+n)/2.0$